

LOADING INSTRUCTIONS

COMMODORE 64 CASSETTE:-

Press 'Shift' and 'RUN/STOP' keys simultaneously and press 'PLAY' on your cassette recorder.

COMMODORE 64 DISC:-

Type LOAD "★", 8,1 and then press 'RETURN'.

SPECTRUM 48K CASSETTE:-

Type LOAD " " and then press 'ENTER'.

AMSTRAD/SCHNEIDER CASSETTE:-

CASSETTE BASED COMPUTER (ie CPC-464) – Press 'CTRL' and the small 'ENTER' keys simultaneously. DISC BASED

COMPUTER WITH ADDITIONAL PLAYER (ie CPC-6128) –

Type TAPE and press 'RETURN' then press 'CTRL' and the small 'ENTER' keys simultaneously.

AMSTRAD/SCHNEIDER DISC:-

CASSETTE BASED COMPUTER WITH ADDITIONAL DISC DRIVE (ie CPC-464) – Type: DISC and press 'RETURN' then type RUN "DISC and press 'RETURN'. DISC BASED COMPUTER (ie CPC-6128) – Type RUN "DISC and press 'RETURN'. All programs will RUN automatically after LOADING is complete.

In case of LOADING difficulties please refer to the chapter on LOADING and SAVING programs in your computer's User Manual.

GAME INSTRUCTIONS

Once Enduro Racer has loaded press any key to display the menu screen

START GAME

ONE PLAYER

To select one of these choices you should press the Space key or Fire button.

START GAME: If this is lit up and you press Space then the game will start.

If you are using a joystick then press the Fire Button to begin.

ONE PLAYER:

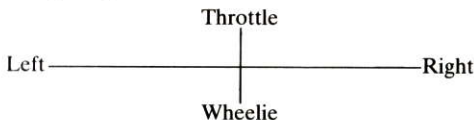
If you press the Space Bar when this is lit then it will change between ONE and TWO PLAYER mode. If you are playing a two player game then '1 UP' will appear in the bottom right of the screen while

player 1 is playing, '2 UP' will appear in the bottom right while player 2 is playing. Control will switch between players when one of them crashes or when their time runs out.

CONTROLS:

KEY	EFFECT
Q	Increase Throttle
A	Pull a Wheelie
O	Turn Left
P	Turn Right
Space Key	Apply Brakes
H	Pause Game
R	Reset Game

If you are using a Joystick then the controls are:



Fire Button: Brakes.

SCREEN DISPLAY:

The top of the screen looks something like this:

TOP	1000000	TIME	SCORE	970034
STAGE	1	54	SPEED	161 Km/Hr

TOP gives the top score.

TIME gives the time you have left (in seconds) to complete the current stage.

SCORE gives your score.

STAGE tells you which of the 5 stages you are on.

SPEED gives your speed in Kilometers per Hour.

HINTS AND TIPS

Avoid other riders, jeeps, rocks, trees, water etc.

Remain on the road (in stage 3 there is water to either side of the road) in order to maintain maximum speed.

When you go over the jumps you will lose speed unless you pull a wheelie before reaching the jump. You may also go round the sides of the jumps, though this may slow you down.

There are 5 Stages taking you through 5 different landscapes.

END OF GAME AND HIGH SCORE:

At the end of a game the following will appear on screen:

	RECORD	PLAYER
	1 0 47 27	0 50 27
	2 0 55 00	62
	3 0 59 99	
	4 0 59 99	
	5 0 59 99	
TOTAL	4 42 24	0 50 27

In the **RECORD** column the number of the stage is given followed by the fastest time for that stage.

In the **PLAYER** column your times for the stages are given. For the final stage that you were unable to complete a percentage is given showing how far you got through that stage.